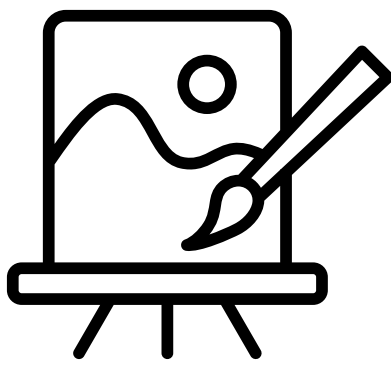
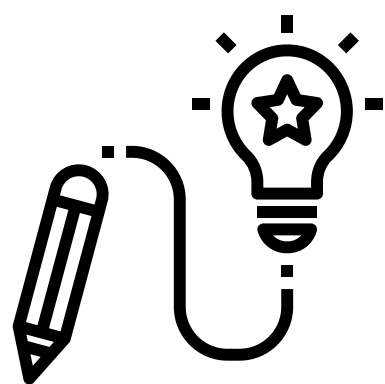


CREATIVE ARTS



▲ Semester Only
● Elective

DESIGN

VISUAL ART

Y6

UNIT 1: SURREAL POTS

MAKING

- Design Process
- **Resolved Artwork:** Surreal Claypot

RESPONDING

- Surrealism movement investigation
- Final artwork evaluation

SKILLS & CONTENT FOCUS

- Visual Inquiry Process
- Ceramics – pinch pot & clay hand building techniques.
- Application of visual art elements
- Techniques and processes
- Visual art language
- Safe work practices
- Reflection
- Evaluation

Y7

UNIT 1: SYMBOLISM PAINTING

MAKING

- Symbols design development
- **Resolved Artwork:** Symbols Painting

RESPONDING

- Cubism Movement Art Investigation
- Final Artwork Evaluation

SKILLS & CONTENT FOCUS

- Cubism
- Futurism
- Digital Art
- Logo Design
- Colour Theory
- Techniques & processes
- Visual art language
- Composition analysis
- Safe work practices
- Art Intentions
- Reflection
- Evaluation

Y8

UNIT 1: SKATEBOARD DECKS

MAKING

- Street art design development
- **Resolved Artwork:** Skateboard Deck

RESPONDING

- Banksy Street Art Investigation
- Final Artwork Evaluation

SKILLS & CONTENT FOCUS

- Street Art Movement
- Analysing artworks
- Visual Elements & Principles of Design
- Techniques & Processes
- Safe work practices
- Art Intentions
- Acrylic-based paintwork
- Reflection
- Evaluation

Y9

UNIT 1: PRINT MAKING

MAKING

- **Pop Art** investigation: style and context of the movement.
- Students replicate the style with their own imagery & experiment with print making techniques:
 - relief printing
 - screen printing.

ASSESSMET

- Visual Analysis
- Case Study
- Portfolio (Progress / Reflection)
- Final Studio Piece

SKILLS & CONTENT FOCUS

- Exploration of brief (Brainstorming)
- Investigation skills, looking for primary resources from authentic sites.
- Generating multiple ideas
- Controlling the Elements and Principles of Art
- Handling of the print making medium
- Composition and development resolution of final studio pieces

Y10

UNIT 1

SKILLS & CONTENT

- 2D Graphic Design and Photography Integration
- Client Based Design Briefs, considering target audience intended communication.
- Eg: Music Industry, Album Cover Design, Concert or Event Promotions,
- Graphic Branding and Merchandise

- Design Project research and analysis
- Hand Drawn authentic idea generation, problem solving and concept resolution.
- Use of Design Elements and Principles
- Adobe Illustrator: Vector Based Graphics
- Adobe Photoshop: Image Manipulation
- Adobe Indesign: Portfolio Construction
- Presentation of Final Graphic Proposals

UNIT 2

SKILLS & CONTENT

- 3D Graphic Design
- Architectural Design, Product Design and associated marketing.
- Designing for the end user considering Ergonomics, Form Follows Function and Sustainability

- Design Project research and Analysis
- Freehand 3D Pictorial Drawing Skill development
- Perspective Drawing, Height Elevations, Floorplans, Orthographic Drawings, Rendering Techniques
- Computer Aided 3D Design Software.
- Photoshop Mockup Artist Impressions
- Use of Design Elements and Principles
- 3D Modelling Software
- Adobe Illustrator: Vector Based Graphics
- Adobe Photoshop: Image Manipulation
- Adobe Indesign: Portfolio Construction
- Presentation of Final Graphic Proposals

UNIT 1: 2D DRAWING, PAINTING, PRINT MAKING

SKILLS

- Observational Drawing Skills,
- Use of mixed Media,
- Controlling the Elements & Principles of Art

UNIT 2: 23D CERAMICS, VESSELS, SCULPTURE

SKILLS

- Clay Manipulation,
- Pinch Pot and Coil Vessels,
- Pottery Wheel Experiments,
- Sculptural Forms.

Visual Inquiry

In-class written Analysis

Resolved Final Studio

ASSESSMENT

YEAR 11 & 12

GENERAL

VISUAL ART

UNIT 1: EXPERIENCES

UNIT 2: EXPLORATIONS

UNIT 3: INSPIRATIONS

UNIT 4: INVESTIGATIONS

GRAPHIC DESIGN

UNIT 1: DESIGN FUNDAMENTALS

UNIT 2: PERSONAL DESIGN

GRAPHIC DESIGN & PHOTOGRAPHY

UNIT 3: PRODUCT DESIGN

UNIT 4: CULTURAL DESIGN

ATAR

VISUAL ART

UNIT 1: IDENTITIES

UNIT 2: DIFFERENCES

UNIT 3: COMMENTARIES

UNIT 4: POINTS OF VIEW

GRAPHIC DESIGN

UNIT 1: REPRESENTATIONAL DESIGN

UNIT 2: USER CENTRED DESIGN

UNIT 3: RESPONSIBLE DESIGN

UNIT 4: INFLUENTIAL DESIGN

IBDP [2 Year Course]

VISUAL ART